Rainforest creatures Helios School Orizan, Halimim

This chronicle is dedicated to sharing known information about the rainforest creatures. The first rainforest creature is the rainforest wolfwer. Rainforest wolfwers seem to be normal wolfwers, except that two other things have been noticed. First, rainforest wolfwers have been seen using berserk. This ability is annoying, because it gives them plus four health, but then they die. They also have the fearless quality which renders fire fear for animals useless. Rainforest wolfwers also have a healing ability, which doesn't heal them from death. It is probably improved healing factor, or healing factor. There are two total versions of the rainforest wolfwers. The first version of rainforest wolfwer can turn into an elf and use regeneration touch. The elf theoretically still has animal intelligence, based on reports from innkeepers. The second version of rainforest wolfwers that it cannot fly, and don't seem to be animals. This version seems to have been more thoroughly affected by the forest than any of the other versions.

The second rainforest creature is the green zombie. Green zombies seem to be normal zombies, also with four main differences. The first difference is that green zombies have two respawns, instead of one. They are not full undead, because they still take normal non silver or magic damage. The second thing that green zombies can do, is they can defy death. When they are doing this, they won't take anything damaging you do to them. Notably they are still slow while doing this, so the best strategy is just to stay away. The third notable ability that green zombies have, is that they have vines covering them, giving them armor equivalent to leather. The fourth difference that green zombies have is that they don't take green spells. There is one notable version of a green zombie. This version seems to have rank one abilities, and always has a behaviour, rather than just straight up attacking like normal green zombies do.

The third main rainforest creature is the skull spider. Skull spiders are essentially big spiders with two main differences. The first difference is that the skull spiders deal passive magic terror. This is annoying because magical healing does not work against terror. The

second main difference is that if a skull spider successfully webs you, your spirit cannot wisp out of your body. There have been no versions of skull spiders.

The fourth rainforest creature is the vine troll. It seems to be a wood troll, without any notable fighting differences. The fighting differences probably exist, but have not been discovered. Vine trolls have no notable versions.