So my mom organized an larp event for the Helios people, and we were in Tezchi'tatl. It was the 51st year of poison and medicine, and there were different classes. The captured characters were still there, but the other people said they knew us. They were all about balance, and how if you save somebody you must kill somebody. For the first mission, we patrolled the Falnorian border, nothing much happened there. For the second mission, we guarded the house of ground and starlight, where we tried to talk to them about how we got here. Eventually, the world flickered, we looked like green zombies, and the city was covered in vines and crumbling. The house of ground and medicine told us not to tell anyone what happened and to go back for our third mission.

So, we made up an excuse to go back, and we went over. On the first encounter on the way, we met a man with a full black mask and a full black cloak. He said "do you know me" as always, AND THEN THE NEW PEOPLE GUESSED "THE HOUSE OF GROUND AND MEDICINE, AND DEATH. ARE YOU SERIOUS!!! But anyways, someone guessed arrogance, which we guessed last time the person was there. We failed, but I was able to convince the COD member to give me three more guesses. If I fail, I get a "blessing" (yes yes who is this blessing good for). If I succeed, they give us a hint. I guessed D-spair, no, I guessed. -vil, success! So he told us "This is the forest spirit's dream." If you escape from here, you will still be in my dream". So, he left the encounter, and we continued over to the house of ground and starlight.

We got ambushed by a bunch of sea e while we were talking with them, and we redid the encounter. We used a "boon" to open a window for us to escape tezchi'tatl, and we fled over to a wall of trees where the House of Ground and Starlight would perform a ten-minute field exorcism. We needed to do 4 encounters where the goal is to escape, and when we started going north we got ambushed, Aiden got dropped and i tried to save him, but I was dropped too. However, after the encounter, we heard someone say (their voice sounded like bells, also my memory of what they said is bad) "Stay hopeful and follow the path of good" and we appeared with the rest of the goodies. The first encounter was some people who really, really, really wanted us to stay, the second encounter was a hydra wyvern thing I really have no idea, but two of us failed to escape. Neither of them were Orizan characters. The third encounter was pratically the same as the first, more pushy people at shrines. The fourth was some monsters, I am not sure what they were.

Once we arrived, we got blessed with awaken by an unknown god. There was a wall of trees which was impassible for us, because if we tried to climb it vines would attack us. The encounter was pretty easy, and then the forest spirit came. Someone with a black cloak and a black mask too, which I presume was -vil. The forest spirit was not trying to morganti all of us, but one of us got regen touched. The forest spirit was ready to morganti him, but the moment he got up he sacrificed 6 mana to death. We eventually finished the ritual, and we got sent back as green zombies somewhere. Isaac's character did not get captured, but his vulture did, and he had some sorcery to communicate with him? So Orizan soldiers are searching for us now.

Both of the - in this message are e.