Bounjour – hello, my name is Atalazon (ze II of ze III branch of ze XX group (yes, i know, but family lineages are complicated, so from now on, I'm just Atalazon)) and my last name is Sommelier of Fine drinks (it is customary for people in our region to have last names in accordance to zeir occupation) ah, and also, i have a slight french accent, but even so, people can still not understand what i'm saying, c'est tres stupide. Anyway, I apologize for not writing anyzing earlier, but I will try to be consistent about when I write from now on. Ok so, today we recovered some cargo, but i wasnt zere, so i cant say anyzing about it, but ze mission i did go on was to rebuild ze shrine to ze shifting goddess zat got destroyed (we absolutely flopped when we did an original mission to check somezing zat was wrong wiz ze shrine, as in, we tried, but the rest of my team was eizer missing information, or just standing around looking as zough zey were pondering ze infiniteness of ze universe. But since we lost so badly, we all got a -1 base mana hex, and since I died, I now take boosted from seabeasts, but as a party we got a blessing zat allowed us to reveal all zings hidden in an encounter, but once only). Anyway, on ze way zere, we met some pirates, and zen somezing else, but i dont remember what. But anyway, when we got zere, we met a changeling (don't worry, zey're nice) who was a priestess to ze shifting goddess, and we fought off and turned all of ze seabeasts in the area into zushi (which i zink also works) and zen when we fixed it, our hex went away, and ze changeling informed us (after us telling zem what had befallen us prior) zat it seemed like ze work of ze ozer main deity of ze changelings, zat was ze deity of madness, disease, and ze like. But when we did zis, our blessing leveled up to once per day! Oh, and one last zing, i am finally mercenary rank one!!!
Frenchlyly, Atalathon