The Eldar Times

A weekly news report on the Eldar adventuring party (for those who care)

By Alaric Vane on the 25 of ninthmoon

I would like to, first, start by apologizing for not writing on the first weeks of our adventuring party, and I would also like to introduce myself. Hello, I am Alaric Vane, an adventurer on the Eldar adventuring party reporting on the twenty-fifth of ninthmoon, on which we went to Harmini to deal with the rainforest. Here is some background knowledge about Harmini and Halimin, the two options we have for missions.

For Harmini: As many of you have probably heard, the winter rains are coming soon– much earlier than expected. With the rains approaching, we expect the swamp to flood heavily and cause it to be hard to travel through, cutting Harmini off from other places. Considering our time of year, All Hallows approaches at a rapid rate and is threatening to make all the creatures currently invading Harmini that much worse. Harmini's plan is to dig a massive trench all the way to the Shimmerglass Sea and get the Shimmerglass elidhu to help out with the creatures, and have the water from the rains drain into the sea/lake. This takes care of both the creatures and the flooding. On other notes, there are many fae still out

in the swamp who have not decided between the forest / volcano / shimmerglass elidhu and remain unaligned. It is Harmini's goal to have these fae on our side if or when we are invaded. Cultists to the volcano and forest elidhu are destroying and replacing shrines to death with shrines to their own deities. These shrines are a major part of Harmini, and cannot be destroyed. These cultists have been reported to have destroyed over 10 shrines around Harmini so far, and are also producing many shrines to the elidhu, strengthening them.

As for Halimin, there is a major breach. From what I remember, there is a breach in the greenwall and people are panicking all around. A small outpost near Zapoten has been established and everyone is trying to build and control the breach. Many beasts are roaming around, and as all Hallows approaches, everyone is worried about how the rainforest animals are going to become much stronger and will destroy the outpost.

This is what I have gathered so far as for information for our mission choices, and alas, I have nothing else to write about, and will be heading out. Thank you for reading,

Alari- forgive me, I forgot something

I have a quirk that allows me to look into people's minds and extract information. There are five missions on the board that are currently redacted, but our innkeepers know something about them. We know that the first and fourth are redacted to

low chivalry innkeepers, but that the third is in Illianor and has something to do with rebellion.

Alas, I have nothing else to write about, and will be heading out. Thank you for reading,

Alaric Vane