The Flaming Hydra

By Zeek

The storm has come, and it has flooded both Halimin and Harmini. This is better than we previously expected, because it helped carve channels in Harmini, advancing the progress of the river. Because of the advancements in Harmini, the adventuring party decided to go to Halimin. The fight for control over the breach in the Greenwall is an even fight for now, but it could go either way. The rainforest near Halimin houses several of what are called great beasts, large beasts created by the rainforest and volcano elidhu. With the coming of the storm, we had hoped that we might have a chance against a great beast of fire, so we decided to hunt down a large flaming hydra.

We talked with a group of Halimin builders who had recently all had nightmares, some related to the rainforest, some not quite so. We didn't manage to discover anything of much use about these nightmares, but it can't have been a coincidence, since all of the builders had nightmares at the same time. Next we encountered a large patch of steaming mud which bubbled and wounded us by squirting more steaming mud at us. This mud was continuously expanding, but with the help of a group of builders, we managed to push back the patch of steaming mud and eventually destroy it completely.

At last we encountered the flaming hydra, which was a size eight flaming hydra that unfortunately did not seem in the least bit hindered by the storm. Its heads burned us through swords and shields, and we were then eaten, or turned into ashes by the body of the hydra. Even though we were at the point where we now had a few rank ones in our party, we still did not have any way to heal our burned and eaten party members, and we did not manage to destroy the hydra as we had hoped. All of the equipment which was left in the encounter with the hydra was shattered, but it was retrieved, and we ended up surviving.