Theories about the fall

Everyone and everything will die eventually. Whether of age, blade, plague, or otherwise, all we fall to the grave. At certain times even divine beings will meet their doom, such as the old gods of falnorian that died in ages past. The looming threat of the fall is but one, yet significant, reminder of this fact. Not much is known about the true nature of the fall, as the few witnesses have not lived long enough to tell the tale. What we do know is that in the fall, all the plagues, famines, wars and beasts emerge from their hiding places around the world and with them come the harbringers, devastating entities who herald and bring about the end of all things. However, I don't think that the fall is the harbingers alone. The fall happens every seven ages, associating it with the number seven. The court of darkness is also associated with the number seven. The fall also has the same name as the season, fall, which is when all hallows happens.

Goldy the aethermancer

We have a new innkeeper named Goldy. He has a brother in illionor, and seems to be one of Eldar's finest questknights and adventurers. He says that he has fought dragons in the past, and helped with many other important battles and quests. The most interesting part about him though, is his levels. Look at the bellow copy of his class lvls:

Level 10 knight, 10 sentinel, 2 aethermancer

That's right, he is trained in a special class. He says that aethermancer is an illion spec, but we are not sure. Many members of the party are seeking to find out what aethermancer is and what it does. Historian appears to be one of the most important tradecrafts needed to do this. For now, we do not know much about this somewhat strange innkeeper, but I shall report back later.