Now that I have introduced myself, I will get to business. The rest of these pages will be less about me, and more about what I have seen, for that is what matters.

There is an entity that I call simply "The world". It connects to all of us, in some way or another. I speak of it, because it is the reason I am still living and breathing. I first encountered it during my time in Garemen(Garamen Season). This, "world entity" Is not so much a scape, but a "bellow" In the same way that the divine is what is above, and the scapes are what is in between. There is a lot to say, and it is easy to get distracted, so please bear with me.

This entity first showed itself to me in Garemen, as I mentioned earlier. At the time we had a large chunk of Starmetal, which is another long story, maybe I will tell it later in these pages. I personally believe that the world came to us because it fears this rare material, as it is what can hurt the Harbengers, which are parts of the world itself. Starmetal stands out in the "Primal Darkness", just as Moriganti does in the "Divine Above". The Darkness is the place that the world is, just as the Divine is where the gods reside.

The world likes those who commit. It speaks in the language of asking, of duty, and of service. It connects to me because of the duties that I take from it. It listens to me because I speak to it with intent, and it bargens with me because I ask things of it. I am humble before it, but I am also strong and capable.

The method that I used to contact this entity is by drawing a circle in the sand and simply listening. Once you hear its breathing and its whispers, let it inside you, let it flood you, and sink down below. Be careful, as The World usually only lets those go downwards when it has a reason to, and this may be more than you are capable of. Duties will bind those who aren't able to carry their immense weight.

I have a few duties. One of Pestilence, and one of Vengeance.

I hope this can help those, just as it helped me.
-GMH