We started the day in the inn, as is normal, but today we had some interesting guests. They came from Adra, in Gildmark, and said they were adventures in the past, and have come to assist. One was on the run from the Adra black market, one seemed decidedly untrustworthy, but had some money, one seemed less likely to fight, but had a butt-ton of levels in historian, priest, innkeeper, and diplomat. He seems like a very helpful resource. The other two were unremarkable, but one had a good amount of gear.

Today we went to talk with the cyclopses, who said they had a solution to the incoming mega-leysnap. Before we got there, however, we met some fire elementals who were making a mound of rock. They made hand motions that looked like (big explosion) (lots of fire!) (all the fire sucked up into one spot) and were moving the lava pools. Then we went to see the cyclopses. They started with some explanations. This is what I remember.

Deep in the Halhars there is a volcano. The greatest volcano in the range. But this volcano is growing old. It has been erupting for three hundred years, and is starting to empty. This volcano is also a mana well, and the anchor for the leyline. Imagine a rope held in tension. That is the leyline. What has been happening is one end of the rope being shaken, sending ripples throughout. But when a rope like that loses its anchor, it snaps back, destroying everything in its path. To stop this destruction, we need to create a new anchor. Also in the Halhars are three smaller volcanos near a glacier. We plan on giving the cyclopses the tools they need to break the glacier and come with them to clog the three volcanoes, so they become one, large enough to become the new anchor.

We also cleared the on-the-ways to train our soldiers, but had no time to do it.