The Shimerglass Lake

By Zeek

Harmini has no Greenwall, yet it continues to survive, and continues to impede the progress of the elidhu. This is an odd thing, as on the Halimin side of the rainforest, it was a race against time to create a Greenwall before the rainforest took over the areas in which the Greenwall was being constructed. I have yet to understand this, since it seems they have not made an agreement with the elidhu as far as I can tell, which was my previous theory. Today the adventuring party traveled to Harmini instead of the breach in Halimin, because of the seeming lack of protection.

It seems that Harmini is creating a sort of Greenwall of its own with a river controlled by the elidhu of the Shimmerglass lake by digging a channel from the Shimmerglass lake along the border of the rainforest. The elidhu of the Shimmerglass lake, unlike the forest or volcano elidhu, has agreed to help Harmini protect against the rainforest. The mission we chose to complete in Harmini was to help protect the trench for the river by hunting down rainforest beasts and other inhabitants of the rainforests. It is fair to say that we succeeded in this since we fought with chivalry, unlike in Halimin where we were using strategies like playing dead to win. We also for the most part dropped all the beasts that we thought, and burned most of them along with the trees. Unfortunately, we got most of our adventuring party captured at one point, since we were being chased by the living vines which could apparently move as fast as a run in the swamp where we could only walk. Luckily for us, Harmini put on a rescue attempt, and managed to rescue the party but also get themselves captured. Not so lucky for them it seems.

In the end, everything turned out fine and the Harmini builders were rescued by other Harmini builders, and because of our newfound fighting style, our low chivalry stabilized instead of declining like it was after we traveled to Halimin and fought without chivalry.